

# Error Permissive Computing: a New Approach for Post Moore's Computer System Design

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**Abstract** We are exploring a new concept of error permissive computing that improves the capability and capacity while drastically reducing power consumption. More specifically, we controllably allow hardware errors and develop system software to assure acceptable computational results. For example, an error correction technique can result in increased latency and reduced capacity. By taking a holistic approach across the layers from hardware to software, lightweight and appropriate error correction is performed at the software layer while eliminating general purpose error correction in hardware layer.

BITFLEX: A framework to enable error permissive computing [1]



- We require an attractive means of **boosting performance and maintaining accuracy** in nondeterministic applications.
- **Solution**: BITFLEX framework incorporated in MCXX compiler.
- We propose an extension of OpenMP as follows: #pragma omp nondeter <parameters>

ADAPT Case Study: Pi Accumulator



**BITFLEX Full Stack** (OpenMP Extension) User Application Code Code Code Block Block Block **BITFLEX Framework** OpenMP **Custom Construct** (OpenMP) Runtime Output Analysis/Profiling Tool (ADAPT) Mercurium Mercurium Compiler (MCXX) **HPC Hardware** 

Accelerating communication for large-scaler deep learning [3]

#### **Topology-aware Allreduce**

- ✓ Reduce comm. time up to 45%
- $\checkmark$  Reduce power consumption of comm. up to 23%

### Sparse communication

✓ 100x-1000x compressed

The write error ratio of each memory cell is different due to the variation of magnetic anisotropy ( $\sigma$ ).

## FPGA-based new memory device emulator [2]

- Emulate the behavior of new memory devices (latency, bandwidth, bit error ratio) with high accurate.
- Enable detailed performance evaluation of new system software mechanisms.

Sequential Read

Read (using page cache)

1500 2000 2500 3000

Read (bypassing page cache)

Read Latency (ns)

1000



Applications (Deep Learning, Graph Processing, etc)



#### References

[1] R. Barton, et al. "BITFLEX: A Dynamic Runtime Library for Bit-Level Precision Manipulation and Approximate Computing," HPC Asia 2020. [2] T. Hirofuchi, et al. "FPGAによる次世代メモリのエミュレーション機構の試作", IPSJ SIGHPC171, 2019. [3] T. Nguyen, et al. "Topology-aware Sparse Allreduce for Large-scale Deep Learning", IEEE IPCCC 2019.

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